

CLAIMS

I claim:

- 1 1. A multiple player board game apparatus, comprising:
 - 2 a game board, having:
 - 3 a central playing area of three hundred twenty-four
 - 4 playing positions of eighteen ranks and eighteen files in a
 - 5 substantially square array having four sides and four
 - 6 corners;
 - 7 two initial playing extensions, each of the extensions
 - 8 having twenty-four playing positions of three ranks and
 - 9 eight files disposed upon each of the sides of said central
 - 10 playing area, each of the extensions being immediately
 - 11 adjacent a corresponding one of the corners of said central
 - 12 playing area and spaced apart from one another along each
 - 13 of the sides; and
 - 14 eight sets of playing pieces, each of the sets
 - 15 corresponding to one of the initial playing extensions,
 - 16 respectively.

1 2. The multiple player board game apparatus according to
2 claim 1, wherein:

3 said playing positions comprise alternating light colored
4 positions and dark colored positions in a checkerboard pattern;

5 each of the initial playing extensions further includes
6 uniform coloring of the light colored positions therein; and

7 the light colored positions are colored differently from
8 one another in each of the different initial playing extensions.

1 3. The multiple player board game apparatus according to
2 claim 2, wherein each of said sets of playing pieces is colored
3 substantially identically to said light colored positions of
4 said corresponding one of said initial playing extensions.

1 4. The multiple player board game apparatus according to
2 claim 1, wherein said sets of playing pieces comprise eight sets
3 of chess pieces, with each of said sets being colored
4 differently from one another.

1 5. The multiple player board game apparatus according to
2 claim 1, wherein said sets of playing pieces comprise eight sets
3 of checkers, with each of said sets being colored differently
4 from one another.

1 6. A method of playing a multiple player board game using
2 the apparatus of claim 1, comprising the steps of:

- 3 (a) selecting from two to eight players;
- 4 (b) assigning one of the sets of playing pieces to each of
5 the players;
- 6 (c) determining the order of play by the players;
- 7 (d) placing the playing pieces in their starting array upon
8 their corresponding initial playing extensions;
- 9 (e) sequentially and selectively moving the playing pieces
10 in accordance with the previously established order of play; and.
- 11 (f) winning the game by capturing the playing pieces of the
12 other players.

1 7. A method of playing a multiple player board game
2 according to the method of claim 6, further including the step
3 of providing chess playing pieces for the sets of playing
4 pieces.

1 8. A method of playing a multiple player board game
2 according to the method of claim 6, further including the step
3 of providing checkers for the sets of playing pieces.

1 9. A method of playing a multiple player board game,
2 comprising the steps of:

3 (a) providing a game board having a central playing area of
4 three hundred twenty-four playing positions of eighteen ranks
5 and eighteen files in a substantially square array having four
6 sides and four corners;

7 (b) further providing two initial playing extensions each
8 comprising twenty-four playing positions of three ranks and
9 eight files disposed upon each of the sides of the central
10 playing area, each immediately adjacent a corresponding one of
11 the corners of the central playing area and spaced apart from
12 one another along each of the sides;

13 (c) further providing eight sets of chess pieces, with each
14 of the sets corresponding to one of the initial playing
15 extensions;

16 (d) selecting from two to eight players;

17 (e) assigning one of the sets of chess pieces to each of
18 the players;

19 (f) determining the order of play by the players;

20 (g) placing the chess pieces in their starting array upon
21 their corresponding initial playing extensions;

22 (h) sequentially and selectively moving the chess pieces in
23 accordance with the previously established order of play; and
24 (i) winning the game by having the last king remaining free
25 of check.

1 10. The method of playing a multiple player board game
2 according to claim 9, further comprising the steps of:

3 (a) coloring the playing positions in alternating light and
4 dark colors, in a checkerboard pattern;

5 (b) uniformly coloring the light colored positions of each
6 one of the initial playing extensions; and

7 (c) differently coloring the light colored positions of the
8 different initial playing extensions.

1 11. The method of playing a multiple player board game
2 according to claim 10, further comprising the step of coloring
3 the chess pieces of each of the sets substantially identically
4 to the light colored positions of a corresponding one of the
5 initial playing extensions.

1 12. The method of playing a multiple player board game
2 according to claim 9, further comprising the steps of:

3 (a) selectively moving the pawns of the sets of chess
4 pieces up to three positions forward on an initial move; and

5 (b) selectively moving the pawns of the sets of chess
6 pieces up to two positions forward on a subsequent move.

1 13. The method of playing a multiple player board game
2 according to claim 9, further comprising the step of selectively
3 moving the pawns of the sets of chess pieces one position
4 laterally on moves subsequent to the initial move.

1 14. The method of playing a multiple player board game
2 according to claim 9, further comprising the steps of:

3 (a) selectively advancing at least one pawn across the
4 center of the game board;

5 (b) continuing to selectively advance the at least one pawn
6 across one of the initial playing extensions across the center
7 of the game board from the starting position of the at least one
8 pawn; and

9 (c) promoting the at least one pawn to a chess piece of
10 higher rank.

1 15. A method of playing a multiple player board game,
2 comprising the steps of:

3 (a) providing a game board having a central playing area of
4 three hundred twenty-four playing positions of eighteen ranks
5 and eighteen files in a substantially square array having four
6 sides and four corners;

7 (b) further providing two initial playing extensions each
8 comprising twenty-four playing positions of three ranks and
9 eight files disposed upon each of the sides of the central
10 playing area, each immediately adjacent a corresponding one of
11 the corners of the central playing area and spaced apart from
12 one another along each of the sides;

13 (c) further providing eight checker playing sets, with each
14 of the sets corresponding to one of the initial playing
15 extensions;

16 (d) selecting from two to eight players;

17 (e) assigning one of the checker sets to each of the
18 players;

19 (f) determining the order of play by the players;

20 (g) placing the checker sets in their starting array upon
21 their corresponding initial playing extensions;

22 (h) sequentially and selectively moving the checkers of the
23 sets in accordance with the previously established order of
24 play; and

25 (i) winning the game by having the last remaining checkers
26 on the game board.

1 16. The method of playing a multiple player board game
2 according to claim 15, further comprising the steps of:

3 (a) coloring the playing positions in alternating light and
4 dark colors in a checkerboard pattern;

5 (b) uniformly coloring the light colored positions of each
6 one of the initial playing extensions; and

7 (c) differently coloring the light colored positions of the
8 different initial playing extensions.

1 17. The method of playing a multiple player board game
2 according to claim 16, further comprising the step of coloring
3 the checkers of each of the sets substantially identically to
4 the light colored positions of a corresponding one of the
5 initial playing extensions.

1 18. The method of playing a multiple player board game
2 according to claim 15, further comprising the step of
3 selectively moving the checkers of the sets up to two positions
4 forward on a move.

1 19. The method of playing a multiple player board game
2 according to claim 15, further comprising the steps of:

3 (a) selectively advancing at least one checker across the
4 center of the game board;

5 (b) continuing to selectively advance the at least one
6 checker across one of the initial playing extensions across the
7 center of the game board from the starting position of the at
8 least one checker; and

9 (c) promoting the at least one checker to permit reversal
10 of movement.